**COMP3000: Computing Project**

**RMSD**

**Dom Sleightholme, Sam Rowsell, Martin McKenna, Ross Doran**

**Sprint Two: Mini Game 1**

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| Task | Member | Priority | Start Date | End Date |
| Finishing Bumper Cars | Sam, Dom | High | 12/11/20 | 14/11/20 |
| Set Up Functionality Testing | Everyone | High | 15/11/20 | 17/11/20 |
| Start Hunger Hippos Game | Martin, Ross | Medium | 19/11/20 | 25/11/20 |
| Start Development on the Board | Ross, Dom | Medium | 17/11/20 | 20/11/20 |
| Research Multiplayer Implementation | Everyone | High | 12/11/20 | 25/11/20 |
| Start on Main Menu | Dom, Martin | Medium | 21/1120 | 25/11/20 |
| Carry on Website Development | Ross, Dom, Martin | Medium | 21/11/20 | 25/11/20 |
| Carry on Game Design Document (GDD) | Ross, Sam | High | 12/11/20 | 25/11/20 |
| Bug Testing Mini Game 1 | Everyone | Medium | 19/11/20 | 25/11/20 |